



Lessons learned from life support systems payloads operations

Blandine Gorce – ESA



I- Intro

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Complexity due to Space conditions and the complexity of communication with ground.

 \rightarrow ISS = A lab like nowhere else.



II- Method

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<u>Method used</u>: **expert interviews** on voluntary bases of 1h to 1h30, that I prepared in advance through bibliography.

Scope of the interviews:

- **4 payloads** were targeted in the LSS experiments of the past decade.
- □ Every role in operation targeted: from increment manager to payload developer.
- Focused on operation trouble shooting

Analyzer Interferometer for Ambient Air (ANITA)







Arthrospira-B



Photobioreactor at Life Support Rack (PBR@LSR)

II- Identify lessons learned



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Key Figures		
6 Persons interviewed	32 Total lessons learned collected	
70 Actions derived from the lessons	5 Main topics identified	
Main topics - Communication between stakeholder - Constraint on the payload design - Test campaign - Detailed hardware troubleshooting - Planning and schedule		

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Title	Must be short, clear and to the point.
Context	Context (which payload, explanation of operation context).
Description	Detailed actions and issues that arose. Description of the impact on the payload operations.
Causes	Root cause(s) of the problem identified.
Recommend ation	How could this issue be solved or anticipated?
Metadata	Additional information.
Actions	Concrete translation of the recommendations answering the questions: What? When? Who?





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Timeline of actions distributed over the different phases of development and role \rightarrow should be used as a





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III- Content









The lessons learned in graphs



Distribution of lessons over the different stakeholders



III- Communication between different stakeholders

Highlights:

- 1. Detailed and frequent communication between all operation teams can save the science of a payload.
- 2. When a payload requires complex integration to ISS resources, involve NASA before PDR.
- 3. USOC can bring useful remarks before the PDR, when the payload design is not yet completed.
- 4. Encourage communication between payload developer and rack ground facilities teams.
- 5. It is worth for ESA to go and meet the prime during the test campaign to solve problems faster.
- 6. Anticipate the PD availability to support the payload's operations when needed.
- 7. Avoid Biolab for biological experiments. If not possible, prepare a set of commands.
- 8. It is important to keep track of payload overall status when troubleshooting.
- 9. Ask NASA for the most recent data on resources before establishing requirements.

Communication between different stakeholders Constraints on the payload design

Tests campaign

Planning and schedule



III- Communication between different stakeholders

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Communication between different stakeholders Constraints on the payload design Example: Encourage communication between payload developer and rack ground facilities teams.

The Biolab Rack ground replicate was designed by Airbus many years ago, and the payload Arthrospira-B was developed by QinetiQ. The rack interface compatibility between the payload and the Biolab ground testing facility was complex.

- → To create a list of all the available documentation on the rack and verify which are up to date.
- → To rapidly contact the industrial responsible of the rack in case of questions or lack of information.

d schedule





Highlights:

- 10. Take into account, in the payload design, the easy maintenance activities.
- 11. Planning and integration are easier when onboard and return nominal/cold stowage are minimized.

12. Designing, when possible, a payload with already the required level of containment, allows to avoid the use of the Biolab glovebox.

- 13. Make sure the PI has real time access to the data of the experiment, when possible.
- 14. Take into account astronaut's feedbacks during crew check-up of the payload.
- 15. During operation of long-term payloads, software security updates can cause interfaces incompatibilities.
- 16. Good enough is good enough in a technology demonstrator's requirements and design.

Communication between different stakeholders	Constraints on the payload design	Tests campaign	Detailed hardware troubleshooting	Planning and schedule



III- Constraints on the payload design

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Example: Good enough is good enough in a technology demonstrator's requirements and design.

ANITA 1 & 2 were payloads that worked very well because the objectives were well defined and clear, and focused on one objective only: the detection of gaseous compounds. When trying to do more than what is requested in the requirements, the resulting system will be closer to a final product than a technology demonstrator, therefore more complicated. It can then lengthen considerably the development process and the phase B timeline.

the Biolab

→ To define and write clearly the scope of the science under investigation.

Communication between different stakeholders Constraints on the payload design

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troubleshooting

and schedule





Highlights:

17. Tests on ground have to validate all the limits specified in the requirements.

18. Some processes can induce biotoxicity from hardware materials for the photobioreactor cells.

19. A lifetime test for all hardware that has never been used as long as the payload duration can help prevent the emergence of unwanted behavior.

20. The longer the experiment duration is, the less flexible testing will be.

21. Hardware behavior during high probability off nominal situation shall be anticipated and tested.

22. Testing wide range around parameters nominal values and hardware physical limitations will facilitate troubleshooting during operations.

23. It is recommended for the PD not to go further when something is not working at the Critical Design Review (CDR).

24. The difference between ground test facility and on-board rack is a crucial information.

Communication	Constraints on the	Tests campaign	Detailed hardware	Planning and schedule
between different stakeholders	payload design		troubleshooting	15



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In the case of Arthrospira-B, the compatibility of the material of the culture chamber had been evaluated. However, when the hardware tests started, the culture chamber had to be stored for 4 weeks at -20° C and then heated to 33° C according to the protocol of the experiment. Due to the changes in temperatures and long storage in the freezer, the plastic started to excrete some particles that was not generated before. The cells completely died in the hardware because the material was toxic for them.

 \rightarrow To anticipate the change of biotoxicity of certain materials during heating and cooling.

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shooting during

CDR).

Communication between different stakeholders Constraints on the payload design Tests campaign

Detailed hardware troubleshooting

Planning and schedule

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Highlights:

25. In case of unexpected leakage, it is key for PD, USOC and safety teams to be able to identify the type of leakage fast enough to prevent unnecessary termination of the experiment.

26. Valves are critical hardware in a payload.

27. Launching extra spud sponge allows to have enough maintenance supplies in case of breakage.

28. The broader picture shall be kept in mind when solving an issue during payload development.

29. Interfaces between the payload and the ISS rack are a key aspect of the payload because it is often where technical issues arise.

30. Sliding interferometers are less robust in space environment than pendulum interferometers.

Communication between different stakeholders	Constraints on the payload design	Tests campaign	Detailed hardware troubleshooting	Planning and schedule



III- Detailed hardware troubleshooting

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Communication between different stakeholders Constraints on the payload design

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Example: Valves are critical hardware in a payload. A venting valve, that had been working during testing was clogged due to long term permeability of the Zarrouk medium through the gas permeable membrane. The USOC was finally able to unclog it by opening and closing the valve. This problem was solved in Arthrospira-C by installing a filter

chnical issues

age fast

→ To test in different conditions, not only the nominal conditions specified for this payload.

between the valve and the membrane to protect the valve and make sure no Zarrouk droplets will arrive to the valve.

To anticipate on the design to prepare contingency actions in case of valve blockage.

and schedule

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Highlights:

31. Flexibility is key when writing the operational timeline of biological experiments.

32. Crew schedule gives boundaries when writing the planning request.

Communication between different stakeholders Constraints on the payload design Tests campaign

Detailed hardware troubleshooting

Planning and schedule

MERSS A III- Planning and Schedule

Highlights:

- 31. Flexibility is key when writing the operatior
- 32. Crew schedule gives boundaries when writing

Example: Flexibility is key when writing the operational timeline of biological experiments.

The planning of the Arthropira-B payload had to be modified in real-time because the biology was growing too slow. It often happens that due to different conditions in space, the metabolism reactions dynamics are changed. In that case, it was a lot slower than expected.

- → To keep in mind the need of flexibility when writing the MOIC and simplify as much as possible the concept of the experiment.
- → To consider as many telemetry parameters as possible to fine tune the speed of the experiment.

Communication between different stakeholders Constraints on the payload design

Tests campaign

Detailed hardware troubleshooting

Planning and schedule

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The lessons learned report is classified along several markers:













THANK YOU.

Blandine Gorce

Blandine.Gorce@esa.int

www.melissafoundation.org

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